

10 Factor Checklist for the 2013 Kentucky Derby

Horse	PN	RN	BR	WA	BU	GS	FS	SR	EP	FQ	Total
Verrazano	0	0	2	2	2	0	2	2	0	2	12
Orb	0	0	0	2	2	2	2	0	2	2	12
Vyjack	0	0	2	2	0	2	0	2	2	2	12
Overanalyze	0	0	0	2	2	2	0	0	2	2	10
Normandy Invasion	0	0	2	0	0	2	0	2	0	2	8
Revolutionary	0	0	2	2	2	0	0	0	2	0	8
Giant Finish	0	0	2	2	2	0	0	0	0	0	6
Mylute	0	2	2	2	0	0	0	0	0	0	6
Palace Malice	0	2	2	2	0	0	0	0	0	0	6
Will Take Charge	0	2	2	2	0	0	0	0	0	0	6
Itsmyluckyday	0	0	2	2	0	0	2	0	0	0	6
Black Onyx	0	0	0	2	2	0	0	0	0	0	4
Frac Daddy	0	0	0	2	2	0	0	0	0	0	4
Lines of Battle	0	0	2	2	0	0	0	0	0	0	4
Golden Soul	0	0	0	0	0	2	0	0	0	0	2
Goldencents	0	0	0	0	0	2	0	0	0	0	2
Java's War	0	0	2	0	0	0	0	0	0	0	2
Oxbow	0	0	0	2	0	0	0	0	0	0	2
Charming Kitten	0	0	0	0	2	0	0	0	0	0	2
Falling Sky	0	0	0	2	0	0	0	0	0	0	2
AE Fear the Kitten	0	0	2	2	2	0	0	0	0	0	6

Key for the 10 Factor Kentucky Derby Checklist

- PN/C=** The horse must have the Phalaris / Nonphalaris pedigree pattern and must have a Classic Chef within its first two generations
- RN=** The horse must have the Raise A Native sire line
- BR=** The horse must have the Nasrullah, Princequillo, Northern Dancer or Turn-To broodmare sire line.
- WA=** The horse must have War Admiral or Mahmoud in the X passing position.
- BU=** The Horse must have Buckpasser within 5 generations.
- GS=** The horse must have gained ground from the six furlong call to the finish of a 9 furlong big 5 Prep Race.
- FS=** The horse must have finished first or second in a big 5 Prep race and the total of its last two finish positions must be 4 or less.
- SR=** The horse must have a speed rating plus track variant in its last race total 103 or greater.
- EP=** The horse must be in the earnings per start group 2, 3 or 4.
- FQ=** The horse must have a final 3 furlong time of 37 4/5 seconds or less in a big 5 prep race or a final 1/8 of a mile in 12 4/5 or less in a big 5 prep.